

An Algorithm for Extraction of Decision Trees from Artificial Neural Networks

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ABSTRACT

Although artificial neural networks can represent a variety of complex systems with a high degree of accuracy, these connectionist models are difficult to interpret. This significantly limits the applicability of neural networks in practice, especially where a premium is placed on the comprehensibility or reliability of systems. A novel artificial neural-network decision tree algorithm (ANN-DT) is therefore proposed, which extracts binary decision trees from a trained neural network. The ANN-DT algorithm uses the neural network to generate outputs for samples interpolated from the training data set. In contrast to existing techniques, ANN-DT can extract rules from feedforward neural networks with continuous outputs. These rules are extracted from the neural network without making assumptions about the internal structure of the neural network or the features of the data. A novel attribute selection criterion based on a significance analysis of the variables on the neural-network output is examined. It is shown to have significant benefits in certain cases when compared.

Keywords:Decision trees,Hybrid Systems,Neural Networks

1. INTRODUCTION

DURING the last decade interest in artificial neural networks has grown significantly, owing to their ability to represent nonlinear relationships that are

difficult to model by means of other computational methods. Moreover, neural networks are easy to implement, are robust under the influence of noise, do not require *a priori* knowledge with regard to the distributions of data, and can be parallelized where rapid computation is critical.

However, but for the simplest structures, neural-network models are notoriously difficult to interpret. For example, the fact that neural networks have large degrees of freedom in the assignment of weights, can lead to a situation where two completely different sets of weights can yield nearly identical outputs. This drastically complicates the analysis and comparison of similar processes that are modeled or controlled by different neural networks. The opacity of neural networks can be seen as a major barrier to their implementation in a number of fields, such as medicine and engineering where mission critical applications demand a high degree of confidence in the behavior of relevant models. In order to overcome this limitation, various attempts have previously been made to extract rules from neural networks. Most of these techniques require special training methods and architectures for neural networks, or are based on assumptions that tend to restrict the ability of the neural network to generalize the underlying relationships in the data.

A more general algorithm not subject to these limitations is therefore proposed in this paper. More specifically, this algorithm does not depend on any assumptions with regard to the structure of the neural network or the input–output data and enables the characterization of the behavior of the neural network by means of a set of heuristic rules, similar to those obtained by means of other rule induction algorithms such as ID3 [1], [2], C4.5 [3], or CART [4]. Neural networks are generally better at approximating complex relationships for problems with predominantly continuous inputs. Therefore the rules extracted from the network not only clarify the neural-network model, but in some cases are also significantly more accurate than those derived by other machine learning methods, such as the aforementioned algorithms.

3.RESULTS

The results obtained with the various algorithms as specified previously are summarized in Tables I–III. The scores of Table I are in terms of the coefficient of determination [33], i.e., R^2 , where \hat{y} is the predicted value of the outcome, y is the target value of the outcome, and \bar{y} is the average target value of the outcomes. The corresponding fidelity to the neural network is given in Table II, while Table III contains the number of leaves in the decision trees, which is an indication of the complexity of the trees. For these binary trees the number of internal nodes is equal to one less than the number of leaves. For case study 1 the results reported on the ANN-DT algorithms in Table I are those with a noise factor of 0.3 and 1000 additional sample points to the neural network beyond the training points. Note that the additional points of the ANN-DT algorithm mentioned here, are the sample points obtained using the neural network, as described in Section III-C, that is they are generated by the algorithm and not by (4). All the algorithms were therefore presented with the same training data, and were also evaluated on the same test data.

Recalculate existing splits. Noise will make this task even harder. That is why CART's performance decreased further in the presence of noise, as can be observed from a plot of the algorithm's performance against the noise as shown in Fig. 5(a). Fig. 3(b) together with Fig. 5(b), which gives the respective number of rules obtained by each of the algorithms, reveal that the simpler trees generated by the ANN-DT(s) algorithm also perform better.

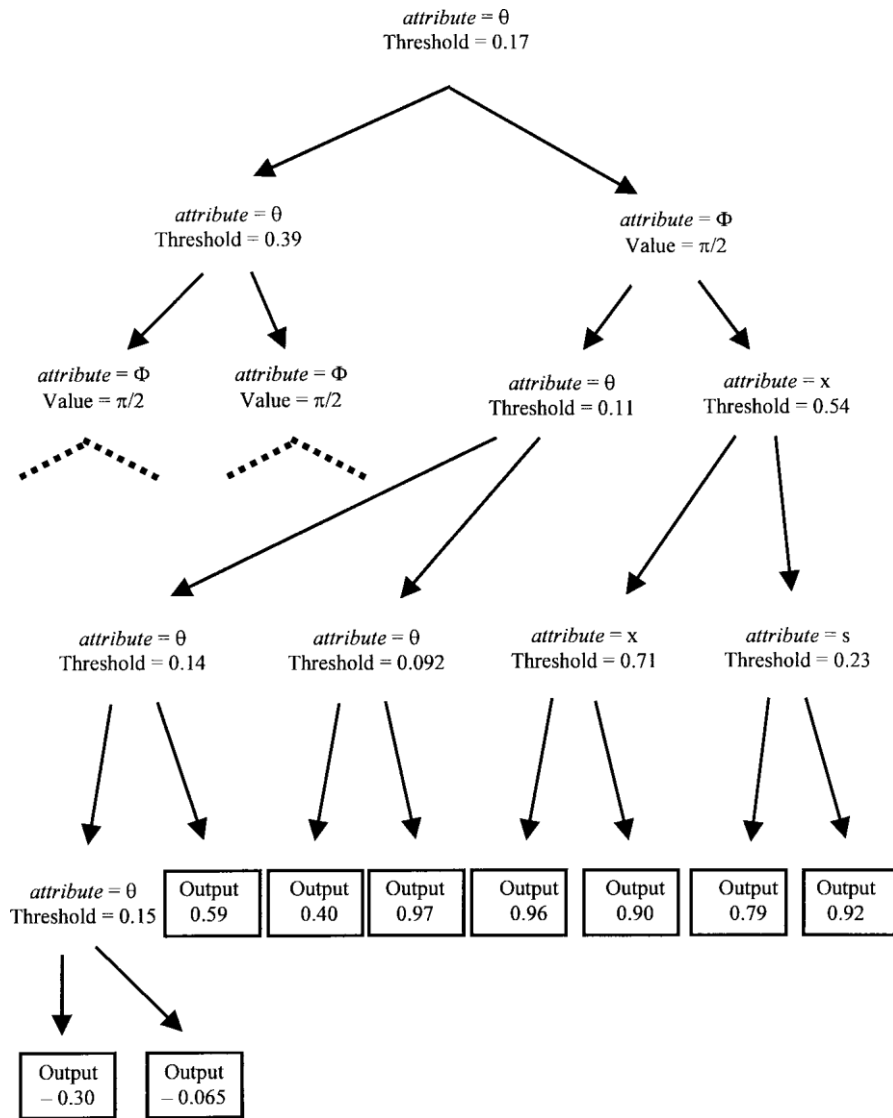


Fig. 4. The decision tree extracted by the ANN-DT(s) algorithm from the trained neural network for case study 1 with $c = 0:3$ using 1000 points to sample the neural network. If attribute $a < \text{Threshold}$ the right subtree applies, else the left subtree is valid.

A. Case Study 1: Sine and Cosine Curves

The fidelity and accuracy of ANN-DT(s) and ANN-DT(e), given in terms of the coefficient of determination (R^2) , for different numbers of neural network sample points, are shown in Fig. 3(a). The number of rules obtained by the respective algorithms for the test runs is given in Fig. 3(b). The results shown in Fig. 3(a) clearly suggest that the extra sampling points make a significant contribution. Both accuracy and tree size increased with an increase in the number of sample points. Although the ANN-DT(e) algorithm failed almost completely to capture the overall trends in the data, the ANN-DT(s) algorithm yielded satisfactory results, even with few sample points.

For ϕ as 0.45 and ψ as 0.30 at the first split. The other two attributes each had a level of significance less than 0.02. It can be seen from the decision tree in Fig. 4 that ϕ was selected once at tree depth of one and twice at a tree depth of two.

The greedy attribute selection measure of ANN-DT(e) and CART split relatively late on the attribute ϕ , because a split on this attribute caused very little immediate gain. Although not shown in the figure, CART split the data on this attribute once at a depth of two, three, and four and ANN-DT(e) split even lower at a depth of three, four, and five. After too many splits on insignificant attributes the data were too sparse to pick up any underlying trends.

This shortcoming of the greedy attribute selection measure that is used by CART cannot be compensated for at a later stage by pruning. Pruning will attempt to replace a subbranch by leaves, but will not

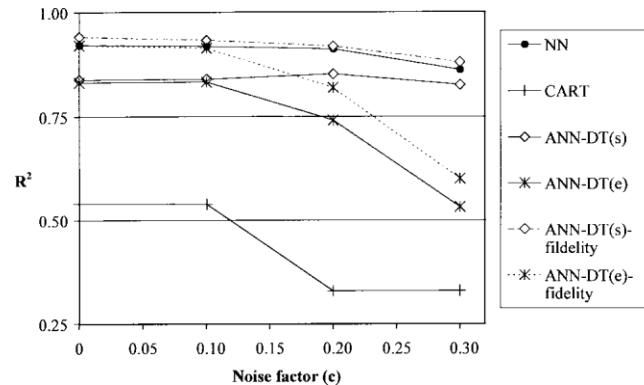


Fig. 5. (a) A plot of the accuracy (R^2) of the algorithms for different noise factors in the test data of case study 1. The dashed line indicates the fidelity with respect to the neural network, a multilayer perceptron from which the rules were extracted. The size of the data set with which the ANN-DT(s) and ANN-DT(e) algorithms sampled the neural network beyond the 300 training points, was held constant at 500. All the decision trees were pruned statistically with an value of 0.05. (b) The numbers of rules induced by the algorithms in case study 4.

4. DISCUSSION

In all the case studies, the ANN-DT algorithms successfully extracted faithful rule-based representations from the trained neural-network models. An interesting result is that the rules induced by the ANN-DT(e) algorithm are as accurate and sometimes more accurate than those induced by the CART algorithm. Similar results were found by Craven and Shavlik [19], who compared the TREPAN algorithm to classification trees induced by C4.5 [3] and ID2-3 [34]. The results indicate that for many problems inductive techniques, like C4.5 and CART, do not use all the information that is contained in the original data. A possible source of this loss of information is that the techniques split the data recursively into branches in such a way that the data to be processed in the underlying branches are isolated from another. This means that any trend that might exist between the input and the output data which is distributed

over points belonging to different branches, will not be discovered by these algorithms. It also means that points not complying with this trend as a result of noise cannot be identified and a rule can arise out of these exceptions that does not generalize well.

If it is assumed that the neural network detects these trends and does not overtrain on outliers in the data, both the ANN-DT(e) and ANN-DT(s), as well as the TREPAN algorithm are evolved on data where these exceptions are already removed. Moreover, the more densely sampled points help in finding better estimates of the threshold values at which the data should be split. In contrast, the C4.5 and CART algorithms can only estimate this value to lie somewhere between two points of the subset of the original data that belongs to the branch in which the next split is to be made. This subset is much denser in the case of the algorithms extracting rules from neural networks.

Problems that extend over different branches of the tree, can be estimated in regions where there is very little or no training data. This is because the neural network does not split the data and can extend such a decision boundary between the training points via interpolation.

The ANN-DT algorithm can sample in these regions and produce additional rules to cover these regions. For the same reasons the ANN-DT algorithms tend to maintain a higher fidelity with respect to the neural network. Both ANN-DT(s) and ANN-DT(e) can be applied to nonparametric models other than feedforward neural networks, without making any assumptions about the model's internal states or the nature of the data. The computational time of the ANN-DT algorithm scales linearly with the neural-network size and is only dependent on the time it takes the neural network to assign a label to a data point.

However, the algorithm's computational time does suffer from the curse of dimensionality. In order to achieve a higher density of points than that of the training data, progressively more sample points are required as the dimensionality of the data increases. This problem can be reduced somewhat by initially using fewer sample points and growing the tree from a node in a best-first manner.

This is performed in the TREPAN algorithm [19] by presenting the node that is most likely to increase fidelity with sufficient samples. Naturally the number of these sample points also needs to grow exponentially with the dimensionality of the data in order to achieve the same accuracy, as once a split is made in the tree it cannot be adjusted later.

In case study 1, it was seen that the use of the significance analysis in attribute selection can hold significant advantages over the greedy variance criterion. Although single splits on attributes ϕ and θ did not cause a significant decrease in the normalized variation of the data in case study 1, changes in these attributes were nevertheless correlated with changes in the output of the neural network and therefore had high values. Provided that the neural network accurately models the input-output relationships represented by the data, the significance analysis therefore learns from the trained neural network which attributes have the most influence over the data set covered by a particular node. On the other hand, the greedy splitting criteria of the CART and ANN-DT(e) algorithms did not compensate for the periodicity of the function with respect to the attribute σ_f . The ANN-DT(e) algorithm could use additional sample points to obtain a satisfactory performance.

5.CONCLUSIONS

A novel approach has been developed to extract decision trees from trained feedforward neural networks, regardless of the structures of these networks. It was found that in some cases these rules were significantly more representative of the behavior of the neural network than rules extracted from the training data only.

Alternatively, the algorithm can be used as a method to extract rules from data sets. These rules appear to be of similar accuracy as those obtained with CART. In fact, in some cases a significant improvement could be obtained with the ANN-DT algorithm.

In one particular case it was demonstrated that the significance analysis of the ANN-DT(s) could correctly identify the most important attributes and build valid sets of rules. In contrast to this, a greedy error driven procedure, such as used in CART and ANN-DT(e), failed to identify the most important attributes. As a result, rules derived with CART and ANN-DT(e) were comparatively inaccurate, while the ANN-DT(e) algorithm could only find more accurate rules by using many more sample points than ANN-DT(s).

Unlike a sensitivity analysis that only considers the partial derivatives, the significance analysis proposed in this paper takes the correlational structure of the data into account. This significance analysis appears to be a suitable splitting criterion near the root of the decision tree, whereas a greedy splitting criterion would be better at splitting the lower branches of the tree. For some case studies, additional sampling of a trained neural network resulted in appreciable improvement in the accuracy of the rules extracted from the network.

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